

Thinking of taking GCSE Art and Design?

Your Art and Design GCSE course has been designed to produce well rounded artists and art critiques. You will have opportunities to create and develop artwork in response to a given theme. This may take the form of painting, drawing, print design, photography and sculpture.

- You will investigate, experiment, and gather information.
- You will create your work in a range of materials to show that you are adaptable, creative and skilled.
- You will produce work in your sketchbook showing development of ideas, drawing and research.
- You will draw from primary source and show evidence of this through photography.
- You will be expected to photograph your sources outside of lessons to broaden research opportunities.
 - You will produce final pieces to conclude your sketchbook research.
 - You are expected to be organised and able to meet deadlines.
- You will be expected to work on your sketchbook outside of the classroom.

Taking this course will enable students to undertake further post 16 courses in Art and Design.

Notable careers

- # Graphic design
- # Fashion design
- # Gallery curator
- # Web and game design
- # Book illustrator
- # Fine artists
- # Special effects make up
- # Tattoo artist
- # Architectural illustrator.

Careers that use these skills: Careers that use these skills: Careers that use these skills:

Advertising Director
 £18,000 to £100,000
 38 to 40 Hours per week
 Work evenings and weekends

Design and Development Engineer
 £20,000 to £55,000
 38 to 40 Hours per week
 Work 8am to 6pm

Computer Games Designer
 £19,000 to £70,000
 30 to 40 Hours per week
 Work evenings and weekends

Art Therapist
 £30,000 to £44,000
 37 to 39 Hours per week
 Work on call

Naval Architect
 £25,000 to £65,000
 39 to 41 Hours per week
 Work 8am to 6pm

Florist
 £11,000 to £20,000
 28 to 30 Hours per week
 Work evenings and weekends

To progress further in a career using this subject you will need:

- 👍 a strong GCSE pass in English, maths and science
- 👍 an A Level in an art or design based course

To progress further in a career using this subject it would be useful to have:

- 👍 a GCSE pass in media studies
- 👍 a GCSE pass in psychology



How will I be assessed?

- **A01: Develop**
- **A02: Refine**
- **A03: Record**
- **A04: Present**

There are four areas you are assessed in GCSE Art & Design.

COURSEWORK (60%)

Lessons will offer the chance for you to develop and expand your experience with medias and techniques and you will be encouraged to take and celebrate risks.

FINAL EXAMINATION (40%)

A 10-hour timed test. For this timed test you are given a theme which is set by the exam board in January of Year 11. You are expected to develop a body of work exploring different media and techniques in consultation with the teacher. The preparation/sketchbook work which you use to produce the outcome will count for the majority of your total marks. **You will sit a 10-hour exam over two days to create a final piece in response to your sketchbook preparation.**

To pass this examination you have to complete all of the sections outlined below:

Coursework

60% of the whole GCSE

For this unit you must complete a body of research, supporting studies and developmental work leading to one or more outcomes or to a variety of solutions

ESA Externally set examination unit 3

40% of the GCSE- you will be given a title to explore. You will develop ideas, research and plan, creating a piece of work in 10 hours under exam conditions.

For both units it is very important that you complete a work journal. Your journal is like a visual diary, showing the examiner how you developed your ideas and skills, collected information, researched, improved and arrived at your final solutions.

The work journal is not just simply a folder but shows how you address the Assessment Objectives!

Assessment Objectives

- **A01: Develop** ideas through investigations informed by contextual and other sources, demonstrating critical and cultural understanding
- **A02: Refine** ideas through experimenting and selecting appropriate resources, media, materials, techniques and processes
- **A03: Record** ideas, observations and insights relevant to their intentions in visual and/or other forms
 - **A04: Present** a personal, informed and meaningful response demonstrating analytical and critical understanding, realising intentions and, where appropriate, making connections between visual, written, oral or other elements

A01

'How do I achieve A01?' DEVELOP: Develop ideas/Research ideas.

A01: **Develop** ideas through investigations informed by contextual and other sources, demonstrating critical and cultural understanding

- Researching and sourcing information relevant to your research.
- A written analysis with your opinions on the artist's work.
- Annotating pages to show links and ideas.
- Using an artist's style or subject matter in your own work
- A visual analysis by creating copies.
- Brainstorming / mind maps
- Mood boards

Artist pages



visual analysis



MIND MAP

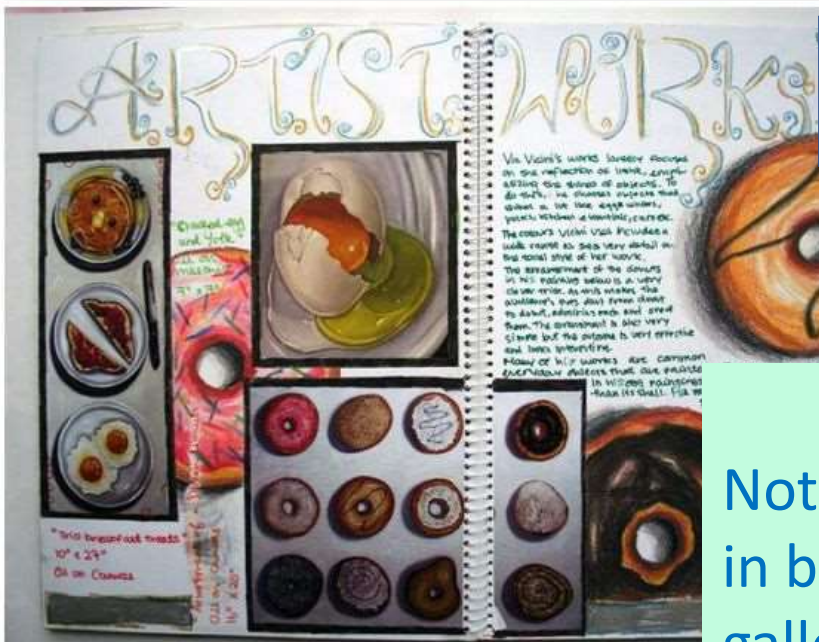
Written analysis



MOOD BOARD



How do I achieve AO1? DEVELOP: Develop ideas/Research ideas.



✓ Students own drawings of the artists work.

✓ Students own opinions on the artists work

Artist Research
Not just from the internet – look in books, magazines, go to galleries and museums!



✓ Relevant and meaningful information
✓ Pictures of the artists work.



What does successful Sketchbook Documentation look like?

AO2

'How do I achieve AO2?' REFINE: Experiment/Refine/Improve.

AO2: **Refine** ideas through experimenting and selecting appropriate resources, media, materials, techniques and processes

- Practicing and experimenting with different techniques and materials.
- Analysing the possibilities and limitations of materials.
- To document and keep all outcomes and discoveries you make, even if you do not like them, EVEN if it was an accident.
- Taking your time to complete work to a high standard.
- Evaluating and reflecting on outcomes.
- To act on your reflections.

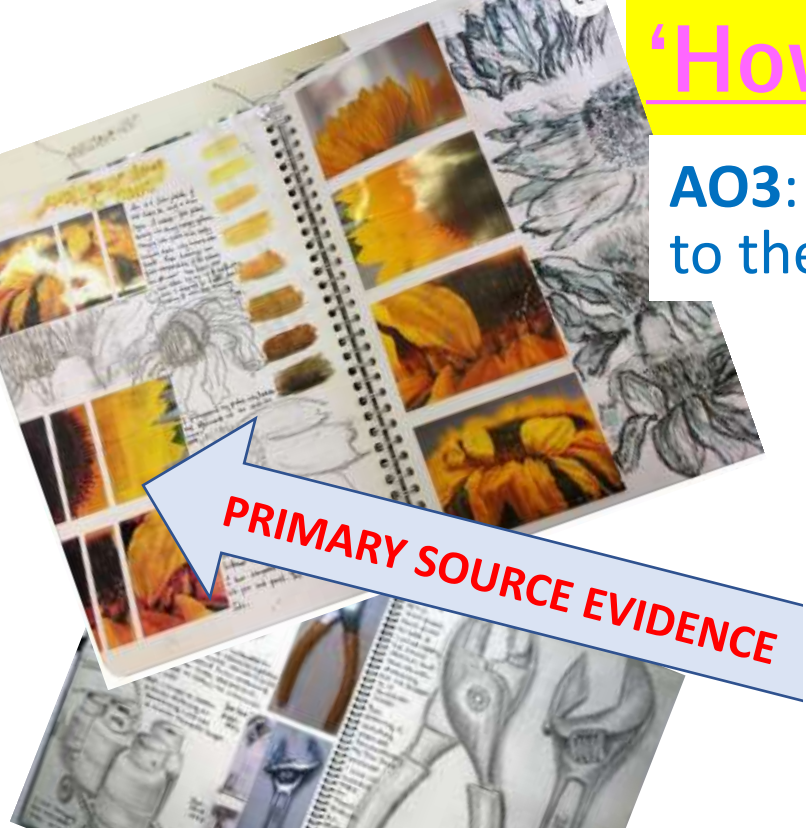
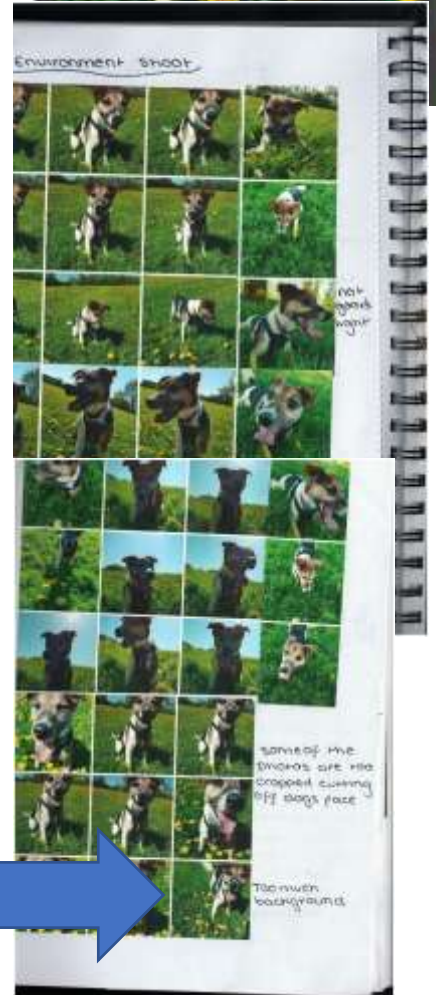


АОЗ

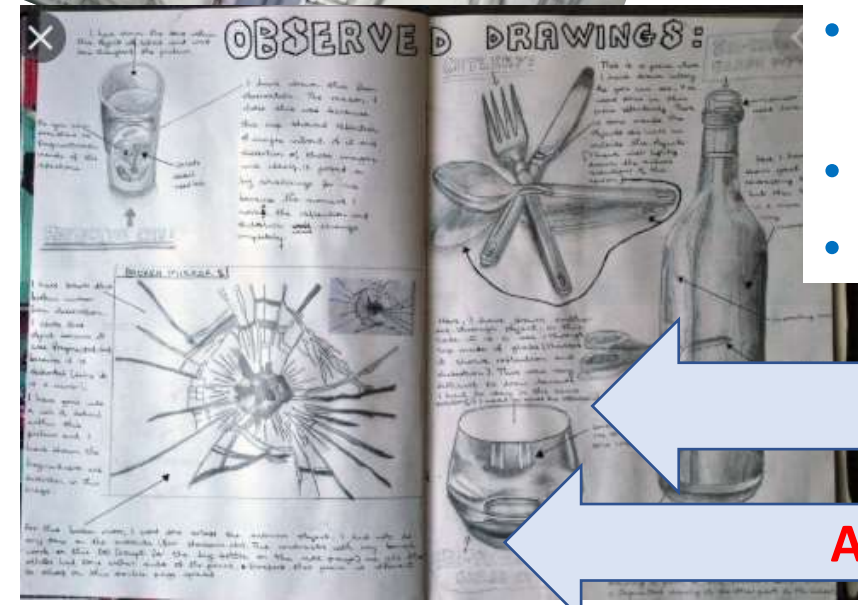
'How Do I achieve A03?' RECORD:

A03: Record ideas, observations and insights relevant to their intentions in visual and/or other forms

- To record your observations and insights through drawing and annotation, and any other appropriate means relevant to intentions,
- **Drawing** in a variety of different ways.
- **Primary source**.
- Recording your insights through annotations.
- **Quick sketches, close-up** photographs
- Play around with the **scale** of your observational work.
- Large double page spread drawings
- **Small** thumbnail drawings



PRIMARY SOURCE EVIDENCE

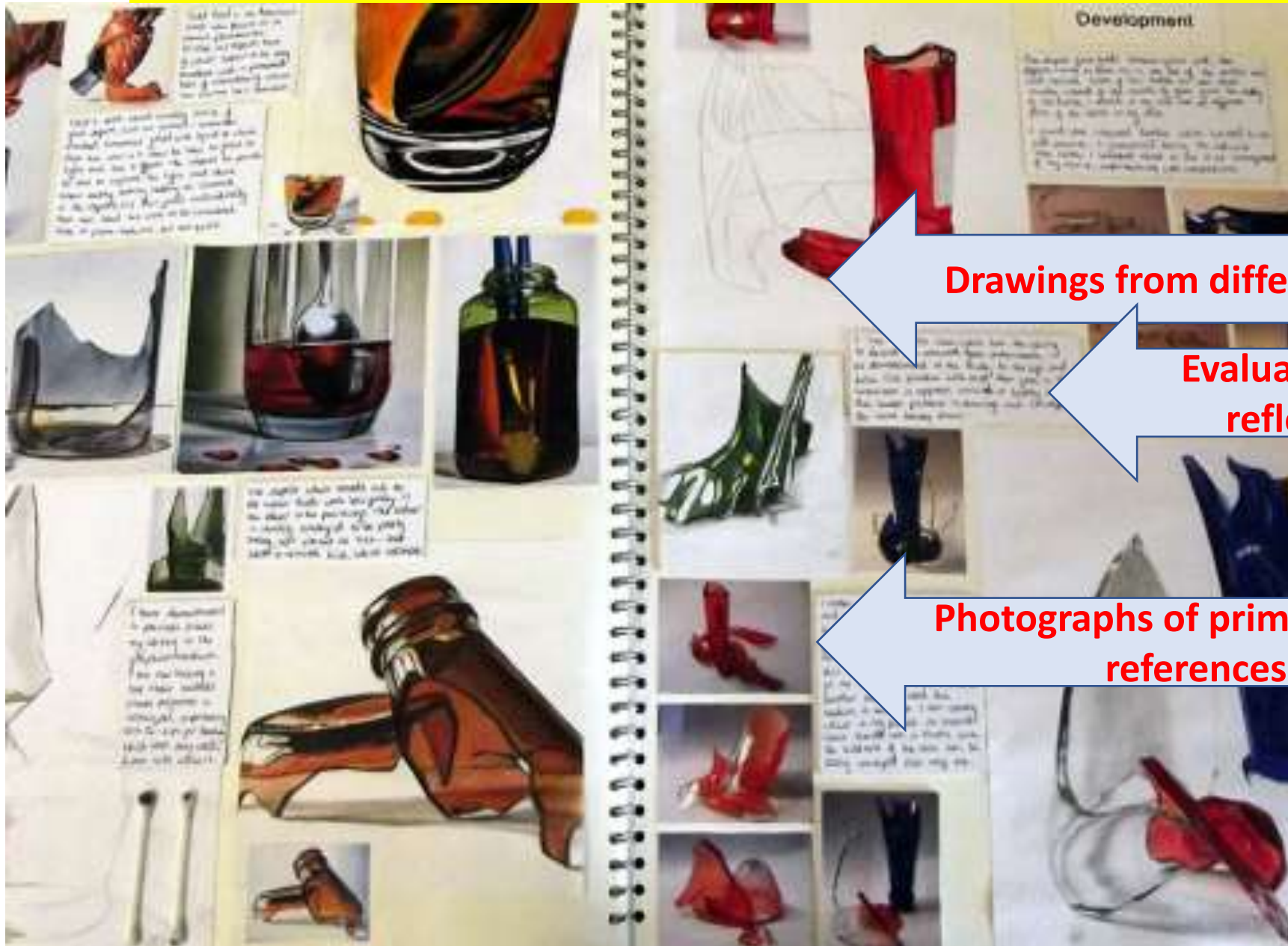


Evaluations and reflections

A variety of tonal drawings

'How Do I achieve A03?' RECORD:

NT examples



Drawings from different angles

Evaluations and reflections

Photographs of primary source references.

A04

'How do I achieve AO4? PRESENT: Consolidate/Plan/Present.'

AO4 Practice Final Piece

GCSE Art & Design
 Assessment Objective **4**
 Present a personal, coherent and informed response, realising intentions, and articulating and explaining connections with the work of others



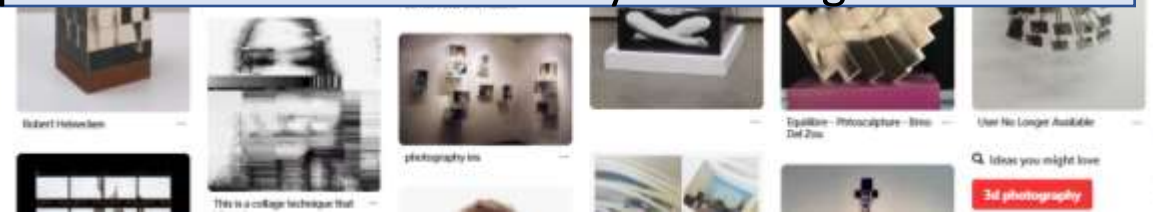
- Using your **research** and ideas (AO1), **experiments** and refining skills (AO2), and first-hand **observations** (AO3) to plan, design and make your **final piece** in a 10 hour exam.
- Recording the process of making and evaluating your final piece.

AO4: Present a personal, informed and meaningful response demonstrating analytical and critical understanding, realising intentions and, where appropriate, making connections between visual, written, oral or other elements

The final piece brings together all of your best skills and your knowledge you have acquired throughout the coursework project.
 It is important that you produce a piece you are proud of. The final piece alone is worth 25% of your final grade.



Being inspired by artists and recognising this.



Current Art students said...

'Art lessons are very rewarding, but it takes effort'

'Be prepared to work in lessons and make sure you are organised.'

'Everything you do in lesson time counts. No time is wasted.'

'Don't be phased by your mistakes, be prepared to work through them.'

How will art develop me as a person?

We want to **encourage** you to be a **constructive critic** by analysing both accomplished artists, and your own pieces.

We will show you a **diverse** range of approaches and experiences and encourage you to be **confident** in your **individual** responses. We want you to develop a thirst for answers by encouraging you to **ask questions** and seek knowledge independently. We want you to appreciate **passion** and foster an ethos that **anything is possible**, just **try your best and be confident in your abilities**.

